**Communication Management Plan and Stakeholder Register**

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| **COMMUNICATION Management Plan and STACKHOLDER register** | | | | | | |
| **STAKEHOLDER** | **POWER/INTEREST** | **KEY INTEREST & ISSUES** | **COMMUNICATION**  **Tool** | **FREQUENCY** | **COMMENTS** |
| Project Manager | High/High | Manages project activities, communication, conflicts, and everything that leads to successfully achieving the product development. | Face-To-Face, Email (Gmail, Hotmail), Discord (Only for team members) | Any time | No comments |
| Developers | Low/High | Develop Business logic, interfaces, resolve issues or conflicts of development | Face-To-Face, Email (Gmail, Hotmail), Discord (Only for team members) | 2 times a week | No comments |
| Designers | Low/High | Design user interfaces, Design Project Documents, resolve conflicts and issues of designs | Face-To-Face, Email (Gmail, Hotmail), Discord (Only for team members) | 2 times a week | No comments |
| Quality Engineer | Low/High | Test and evaluate the project Documents, Code, Design and communicate to related teams for updates | Face-To-Face, Email (Gmail, Hotmail), Discord (Only for team members) | 2 times a week | No comments |
| Client | High/Low | Monitor project development and communicate with project manager if change is needed | Face-To-Face, Email (Gmail, Hotmail) | Any time if needed | No comments |
| Students | End Users | Will use the product | No communication | none | No comments |